

# Modelling and Analyzing Passive Worms over Unstructured Peer-to-Peer Networks

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## Abstract

Passive worm have posed serious security threats to the functioning of unstructured P2P networks. A delayed SEIRS epidemic model with death, off line and online rate is constructed based on the actual situation of P2P users. The basic reproduction number that governs whether a passive worm is extinct or not is obtained. In this model, time delay consists of latent and temporary immunity periods. The impact of different parameters on this model is studied with simulation results, especially the effect of time delay, which can provide an important guideline in the control of unstructured P2P networks as well as passive worm defense.

*Keywords: Basic reproduction number, equilibrium, propagation model, passive worms, Peer-to-peer networks*

## 1 Introduction

Unstructured Peer-to-Peer (P2P) overlay networks are distributed systems in nature, without any hierarchical organization or centralized control [11, 18, 19]. Each peer is a client as well as a server. All peers play the same role in logic instead of in the function. Unstructured P2P networks provide P2P worms some facilities to propagate, although they can decrease reliability and search capabilities, and increases network traffic.

P2P worm is formally proposed in the International Conference IPTPS 2005 [20] and their tremendous harm to network security have aroused widespread concerns in the community. Passive worms, one of the major forms of P2P worms, attach themselves to shared files and propagate as these files are downloaded and executed on other hosts. The worm resides in the shared folder of the infected hosts, under several names. When another peer downloads one of those files, the worm spreads to this host, and when the user runs the file, the worm duplicates itself under several attractive names in the shared

folder of the new victim, and waits for other victims, and so on.

Modelling passive worms is useful to understand how particular factors can affect their propagation. Some epidemiological models have been proposed to study the propagation of scanning strategy-based worms and local subnet scanning worms [2, 4]; however, they can not be used to model passive P2P worms, because of the particular characteristics of passive P2P worms' propagation. Several passive worm propagation models have been investigated in earlier work [1, 3, 8, 10, 14, 15, 16, 21, 17, 20]. An important omission of the above models is the effect of network throughput. Modelling the propagation of passive worms, the authors assume that a vulnerable peer can be infected in a unit time. This assumption is certainly not accordant to the reality since the average file is 4MB [7], whereas, average bandwidth per peer is 132KBps [9], which neglects the diversity of file size in the shared folders. As a result, the downloading time is not a negligible factor, which has a significant effect on the simulating the passive worms propagation. Thus, inspired by the reference [1], we propose a new delayed SEIRS epidemic mathematically-based model accounting for the effect of network throughput based on the actual situation of P2P end users.

The rest of this paper is organized as follows: Section 2 gives a brief overview of the propagation models of passive worms. Section 3 proposes a new unstructured P2P-based passive worm attack model with death, off line and online rate based on the actual situation of P2P users, and analyze its steady-state behavior. Section 4 simulates the propagation of passive worms with different parameters. Section 5 concludes our paper.

## 2 Related Work

The issue of worms in peer-to-peer is addressed wherein the authors perform a simulation study of dangers posed

by P2P worms and proceed to outline possible mitigation mechanisms [20]. The authors point out that P2P worm can stealthily propagate through the overlay topology and invalidate numerous defending mechanisms aiming at scanning worms. Moreover, they obtain the upper bound of the number of infected host. However, Zhou et al. do not take into account the effect of the node position on the worm propagation.

The advent of mathematical Epidemiology is generally credited to McKendrick [12]. Chen et al. [3] provide a workload-driven simulation framework to characterize three types of non-scanning worms (e.g., passive worm, reactive worm, and proactive worm) and identify the parameters influencing their propagations, which states that the type of worm that would spread over such a network would not be detected by many of current methods. Kalafut et al. [8] point out the fact that 68% of the executable files contain passive worms through months of data. Xia et al. [16] present epidemic models of P2P worms in three typical structured P2P networks, outline the worms' rapid spreading capability, and reveal the negative influences of overlay topologies on the worms' propagation. Krishna et al. [10] give a model for Gnutella-type P2P systems by addressing a parameter (*TTL*), and consider the possible victims of an infected peer are limited to those which are *TTL* hops away from it and not the whole P2P network. The introduction of such a characteristic would avoid false positives. Based on the two-factor model, Zhou et al. [21] take into account the effect of the time delay, and present a propagation model for passive worms. Thommes et al. [15] use an analytical model to assess the impact of a detection solution (Credence) on the P2P worm propagation, and to determine approximately how widespread the Credence system must be so as to combat the worm efficiently. Richard et al. [14] propose an improved SEI (Susceptible- Exposed-Infected) model to simulate virus propagation. However, they do not show the length of latency and take into account the impact of anti-virus software. The model (SEIR) proposed by Yan et al. [17] assumes that recovery hosts have a permanent immunization period with a certain probability, which is not consistent with real situation. In order to overcome limitation, Bimal et al. [1] present a SEIRS model with latent and temporary immunity periods, which can reveal common worm propagation. Due to the fact that it does not take into account the real situation of end-users, the model is also not be used to simulate passive worms over unstructured P2P networks.

### 3 Propagation Model for Passive Worms

#### 3.1 Model Assumptions

We make the following assumptions in order to concisely and accurately reflect the propagation behaviors of passive worms. (1) The total number of peer population  $N(t)$

is a variable changing with time  $t$ . (2) The total population is partitioned into four compartments: the susceptible compartment ( $S$ ), the exposed compartment ( $E$ ), the infected compartment ( $I$ ), and the recovered compartment ( $R$ ). (3) The latency period  $\omega$  is a variable related to the downloaded file size; moreover, the immunity period  $\tau$  is a constant related to the anti virus software. (4) The waiting time of the exposed, infected and recovered compartment is an exponent distribution. (5) When a peer is removed from the infected class, it obtains temporary immunity with probability  $p$  and died from the attack of passive worms with probability  $(1 - p)$ .

From the assumptions above, the standard incidence of the total variable population size can be expressed as

$$N(t) = S(t) + E(t) + I(t) + R(t). \quad (1)$$

Table 1 lists parameters and notations needed in this paper.

Table 1: Parameters and notations in this paper

Parameters	Notations
$S(t)$	Number of susceptible peers at time $t$ .
$E(t)$	Number of exposed peers at time $t$ .
$I(t)$	Number of infected peers at time $t$ .
$R(t)$	Number of recovered peers at time $t$ .
$b, \mu, \varepsilon, \alpha$	Per peer online rate, off line rate, death rate, recovery rate, respectively.
$\omega, \tau$	The latency and temporary immunity, respectively.
$\gamma_1$	Rate at which peers terminate ongoing downloads.
$\gamma_2$	Rate at which peers renew interest in downloading a file after having deleted it.
$\lambda$	Rate at which a peer generates queries.
$p$	Probability of temporary immunity acquired when a peer is recovered from the infected.
$TTL$	Number of hops a query can reach.
$bw, s, m$	Average bandwidth of all peers, size and the number of chunks of sharing files, respectively.

#### 3.2 Propagation Model for Passive Worms

In order to clearly understand the propagation process of passive worms, we first study the search mechanisms adopted by some P2P networks, such as Gnutella. Among search mechanisms available, flooding method is the most popular. Peer A sends out a query for an expected file to all its neighbors. Peer B receiving such a request first check its local shared folder, and responds this request if possessing the file and then check the hop count of the query. If the value is greater than zero, it will forward the query to its neighbors; otherwise, the query is discarded. Due to the fact that Gnutella, Kazaa networks follow a

power-law degree distribution [13], we use the generating function [13] to quantify the number of peers available while searching for the file. Define the generating function for vertex degree probability distribution as

$$G_0(x) = \sum_{k=0}^{\infty} p_k x^k, \quad (2)$$

where  $p_k$  is the probability that a randomly selected vertex on the network has degree  $k$ , which is given by the following equation  $p_k = P_r(N = k)Ck^{-\delta}$  ( $C$  and  $\delta$  are constant). The query is used to reach a recursive definition for the  $k$ -hop neighbors of a node in the network. Because an edge is chosen at random, it is more likely that it leads to a node with a higher degree. The generating function for the probability distribution of reaching a  $k$  degree node by traversing a randomly chosen edge can then be obtained as

$$\frac{\sum_k k p_k x^k}{\sum_k k p_k} = \frac{x G_0'(x)}{G_0'(1)}. \quad (3)$$

The distribution of the outgoing edges from the vertex chosen has one power of  $x$  lesser than the expression (3) and can thus be expressed as  $G_1(x) = G_0'(x)/G_0'(1)$ . In a similar fashion, the generating function for the number of two-hop neighbors is  $\sum_k p_k [G_1(x)]^k = G_0(G_1(x))$ . As a result, the recursive formulation for the distribution of the number of  $m$ -hop neighbors is expressed by the following equation  $G_0(G_1(\dots G_1(x) \dots))$ , which can be given as

$$G^{(m)}(x) = \begin{cases} G_0(x) & m = 1; \\ G^{(m-1)}(G_1(x)) & m \geq 2. \end{cases} \quad (4)$$

Through differentiating the generating function and substituting  $x = 1$ , we can obtain the average number of one and two hop neighbors of a peer which are given by  $Z_1 = G_0'(1) = \sum_k k p_k$  and  $Z_2 = G_0''(1)$ , respectively. Similarly, the number of  $m$ -hop neighbors can be expressed as  $Z_m = Z_1(Z_2/Z_1)^{m-1}$ . Consequently, the average number of search neighborhood of a peer during  $TTL$  hops is obtained as

$$Z_{av} = \sum_{i=1}^{TTL} Z_i. \quad (5)$$

Due to the restriction of network bandwidth, the time taken a file be simultaneously downloaded by multi-peers is different to single peer. Now, we study the average time. Let the number of peers in a large-scale unstructured P2P network be fixed at  $N$ , and a limited number of peers, say 1, can serve them. Suppose the file has  $s$  bits and each peer has a limited download capacity, say  $bw$  bps. For simplicity, we assume that  $N = Z_{av}^k$  users wish to obtain the expected file which is initially available at one peer. As a result, we can obtain the following Lemma 1 about the average delay for all peers in the whole transmitting process.

**Lemma 1.** For the number of peers  $N$ , the average delay for peers is  $\omega = \pi \log_{Z_{av}}^N$  at least, where  $\pi = s/bw$ .

*Proof.* From above hypothesis, we can obtain that  $Ns$  bits are required to be exchanged in order to serve  $N$  requests. It is clear that a good dissemination strategy is to first serve  $Z_{av}$  users at rate  $bw$ , at which point the service capacity grows to  $bw(Z_{av} + 1) \approx bZ_{av}$ , and then have  $Z_{av}$  peers serve remnant peers, until the  $N$  users are served. Under this idealized strategy, peers can complete service every  $\pi = s/bw$  seconds, at which point there are an exponential growth of  $Z_{av}^{t/\pi}$  in the number of peers available to serve the file. If the network follows these dynamics the  $N$  peers will be served by time  $\pi \log_{Z_{av}}^{N+1} = \pi k$ . As a result, the average download delay experienced by peers can be computed as follows. Let  $\omega_j$  denote the delay experienced by the  $j$ th peer to complete, and note that  $Z_{av}^{(i-k)}N$  peers complete service at time  $(i+1)\pi$ , thus, an average delay for peers is

$$\begin{aligned} \omega &= \frac{1}{N} \sum_{j=1}^N \omega_j \\ &= \sum_{i=0}^{k-1} Z_{av}^{i-k} \pi (i+1) \\ &= k\pi - \frac{N-1}{N} \pi \\ &= \pi (\log_{Z_{av}}^N - \frac{N-1}{N}) \\ &\approx \pi \log_{Z_{av}}^N. \end{aligned} \quad (6)$$

□

In some networks (such as eDonkey), multi-part downloads strategy is utilized in order to improve the downloading speed. Suppose the file is divided into  $m$  chunks of identical size. In the following, we study its average delay for peers under this scenario.

**Lemma 2.** For the number of peers  $N$ , the average delay for peers for downloading a big file ( $m$  chunks) is  $\omega^{(m)} = (\pi/m) \log_{Z_{av}}^N$  at least, where  $\pi = s/bw$ .

*Proof.* When a peer has finished downloading a file chunk, it can start to server it. To illustrate this idea consider the following idealized strategy. We shall track service completions in time slots of size  $(s/m)bw = \pi/m$ . We suppose that the source of file sends Chunk 1 to a peer, Chunk 2 to another peer, and so on until it finishes disseminating the last Chunk  $m$  on slot  $m$ . Meanwhile each Chunk  $i$  is being duplicated in the network. Then at time  $k$  slot, the  $N$  peers can be partitioned into  $k$  sets  $A_i$  ( $i = 1, 2, \dots, k$ ), with  $|A_i| = Z_{av}^{k-i}$ , and  $A_i$  corresponds to peers which have only received the  $i$ th Chunk. Now consider the  $(k+1)$ th time slot. Suppose the peers in  $A_1$  send chunk 1 to the  $N/Z_{av}$  peers that have not yet received it. Meanwhile the peers in  $A_i$  ( $i > 1$ ), send Chunk  $i$  to a node in  $A_1$  choosing a peer that has at this point only received Chunk 1. This process continues until all chunks are eventually delivered to all peers by time slot  $k+m = (\pi/m)(\log_{Z_{av}}^{(N-1)} + m)$ . Because  $N/Z_{av}$  peers have received all chunks when Chunk  $m-1$  completes duplication across all peers at time slot  $k+m-1$  and the rest ones will receive Chunk  $m$  during the last time slot  $k+m$ , thereafter the average delay experienced by peer can be expressed as follows.

$$\begin{aligned} \omega^{(m)} &= \frac{1}{N} \sum_{j=1}^N \omega_j^{(m)} \\ &= \frac{1}{2}((k+m-1) + (k+m)) \frac{\pi}{m} \\ &= \frac{\pi}{m} (\log_{Z_{av}}^N + \frac{2m-1}{2}) \\ &\approx \frac{\pi}{m} \log_{Z_{av}}^N. \end{aligned} \quad (7)$$

From Lemma 2, we can obtain that the larger  $m$  is, the smaller the average delay for the downloading process is.

On the other hand, anti virus software can provide a temporary immunity with time  $\tau$  instead of permanent immunity.  $\tau$  is governed by the version and virus database of anti virus software. The temporary immunity period  $\tau$  may get long if the anti virus software is often updating.

From the model assumptions in Section 3.1, we can obtain that the number of infected peers at time  $t$  is the number of exposed ones ( $\frac{\lambda Z_{av} S(t-\omega) I(t-\omega)}{N(t-\omega)}$ ) at time  $t - \omega$ . Due to the off line of some peers, the probability of infected peers that are still online is  $e^{-\mu\omega}$  from time  $t - \omega$  to  $t$ . Using the same procedure and assumption, we can obtain that the number of peers from the recovered class to the susceptible class is  $\alpha I(t - \tau)$ , and the probability is  $e^{-\mu\tau}$  from time  $t - \tau$  to  $t$ .

As a result, the population transfer among compartments is schematically depicted in the transfer diagram in Figure 1.

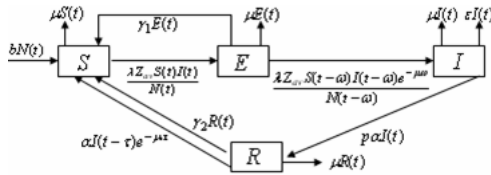


Figure 1: The structure of compartments

We can obtain the following SEIRS model according to the modelling idea of the epidemic dynamic compartments.

$$\begin{cases} \frac{dS(t)}{dt} = bN(t) - \mu S(t) - \frac{\lambda Z_{av} S(t) I(t)}{N(t)} + \gamma_2 R(t) \\ \quad - \alpha I(t - \tau) e^{-\mu\tau} + \gamma_1 E(t) \\ \frac{dE(t)}{dt} = \frac{\lambda Z_{av} S(t) I(t)}{N(t)} - \frac{\lambda Z_{av} S(t-\omega) I(t-\omega) e^{-\mu\omega}}{N(t-\omega)} \\ \quad - \mu E(t) - \gamma_1 E(t) \\ \frac{dI(t)}{dt} = \frac{\lambda Z_{av} S(t-\omega) I(t-\omega) e^{-\mu\omega}}{N(t-\omega)} - \mu I(t) - \varepsilon I(t) - \alpha I(t) \\ \frac{dR(t)}{dt} = p\alpha I(t) - \alpha I(t - \tau) e^{-\mu\tau} - \gamma_2 R(t) - \mu R(t). \end{cases} \quad (8)$$

From Equations (1) and (8), we can get

$$\frac{dN(t)}{dt} = (b - \mu)N(t) - [\varepsilon + (1 - p)\alpha]I(t). \quad (9)$$

For the continuity of the precondition, we require,

$$E(0) = \int_{-\omega}^0 \frac{\lambda Z_{av} S(u) I(u)}{N(u)} e^{u\mu} du, \quad (10)$$

and

$$R(0) = \int_{-\tau}^0 p\alpha I(u) e^{u\mu} du. \quad (11)$$

### □ 3.3 Model Analysis

We do some transforms because of the denominators containing variables. Define

$$s(t) = \frac{S(t)}{N(t)}, e(t) = \frac{E(t)}{N(t)}, i(t) = \frac{I(t)}{N(t)}, r(t) = \frac{R(t)}{N(t)},$$

then the Equation (8) can be expressed as Equation (12)

$$\begin{cases} \frac{ds(t)}{dt} = b - m(t)s(t) - \lambda Z_{av} s(t)i(t) + \gamma_1 e(t) \\ \quad - \alpha i(t - \tau) \exp(-\int_{t-\tau}^t m(q) dq) \\ \frac{de(t)}{dt} = \lambda Z_{av} s(t)i(t) - m(t)e(t) - \gamma_1 e(t) \\ \quad - \lambda Z_{av} s(t-\omega)i(t-\omega) \exp(-\int_{t-\omega}^t m(q) dq) \\ \frac{di(t)}{dt} = \lambda Z_{av} s(t-\omega)i(t-\omega) \exp(-\int_{t-\omega}^t m(q) dq) \\ \quad - m(t)i(t) - \varepsilon i(t) - \alpha i(t) \\ \frac{dr(t)}{dt} = p\alpha i(t) - p\alpha i(t - \tau) \exp(-\int_{t-\tau}^t m(q) dq) \\ \quad - \gamma_2 r(t) - m(t)r(t), \end{cases} \quad (12)$$

where  $m(t) = b - (b + (1 - p)\alpha)\varepsilon i(t)$ , and  $1 = s(t) + e(t) + i(t) + r(t)$ .

Let  $S(t)$ ,  $E(t)$ ,  $I(t)$ ,  $R(t)$  be the solution of Equation (8). The  $s(t)$ ,  $e(t)$ ,  $i(t)$ ,  $r(t)$  is the solution of (12) with

$$e(0) = \int_{-\omega}^0 \lambda Z_{av} s(u) i(u) \exp(-\int_u^0 m(q) dq) du$$

and

$$r(0) = \int_{-\tau}^0 p\alpha i(u) \exp(-\int_u^0 m(q) dq) du.$$

If  $s(t)$  and  $i(t)$  are positive on the initial interval, then  $s(t)$  and  $i(t)$  are positive for all finite  $t \geq 0$ . (Corollary 2.1 [5].)

It is easy to check that the region  $Y = \{(s(t), e(t), i(t), r(t)) | s(t), e(t), i(t), r(t) \geq 0, s(t) + e(t) + i(t) + r(t) = 1\}$  is a positive invariant set of Equation (12). We consider the passive worm free equilibrium. When the infected fraction  $i = 0$ , then  $e = r = 0$ , and  $s = 1$ . This is the only equilibrium on the boundary of  $Y$ . According to reference [1], we have the following threshold for the existence of the interior equilibrium:  $R_0 = (\lambda Z_{av} e^{-\mu\omega}) / (b + \alpha + \varepsilon + \gamma_1 + \gamma_2)$ . The threshold  $R_0$  is also called the basic reproduction number. When  $R_0$  is smaller than 1, the equilibrium is globally stable, and the worm gradually disappears. When  $R_0$  is larger than 1, the worm will exponentially propagate. The quantity  $1 / (b + \alpha + \varepsilon + \gamma_1 + \gamma_2)$  is the average waiting time in the infective class. For  $(\lambda Z_{av}) < (b + \alpha + \varepsilon + \gamma_1 + \gamma_2)$ , the solutions of Equation (12) approach the passive worm free equilibrium as  $(t \rightarrow \infty)$  [5].

## 4 Performance Evaluation

### 4.1 Simulation Model

The network used for simulations consists of 30,000 peers. The network is growing using the methodology proposed by Holme [6]. This ensures that the peer degree follows a power law distribution and the network has a high clustering coefficient. The average peer degree and the exponent of power law of the network are 4.5 and 3.4, respectively, which are close to the real values of Gnutella network as measured in [3, 9].

- 1) Performance metrics: the system attack performance is defined as follows: the time taken  $t$  (X axis) to infected peer numbers (Y axis).
- 2) Evaluation systems: a tuple:  $\langle TTL, s, m, p, \tau \rangle$  is used to represent the configuration parameters. As we focus mainly on selected important parameters that are sensitive to the propagation of passive worms, the following parameters are set as constant values ( $I(0) = 1$ ,  $s = 4,000KB$ ,  $bw = 132KBps$ ,  $\varepsilon = 0.01$ ,  $b = 0.04$ ,  $\mu = 0.03$ ,  $\alpha = 0.2$ ,  $\lambda = 0.001$ ,  $\gamma_1 = 0.005$ ,  $\gamma_2 = 0.001$ ) in all simulations. The size of average files  $s$  and average bandwidth available  $bw$  is the same to the real P2P networks.
- 3) Evaluation method: we use numerical analysis of the differential equations by using Matlab Simulink to obtain performance data.

The basic reproduction number  $R_0$  is 0.4436 ( $TTL = 2$ ,  $s = 4,000KB$ ) through the calculation. The passive worm will gradually disappear from the theory. Next we will validate the conclusion by the use of some experiments.

### 4.2 Performance Results

In this subsection, we report the performance results of propagation model along with observations.

Figure 2 shows the data on the performance sensitivity to different  $TTL$ . The general system is configured as  $\langle *, 4000, 1, 0.4, 50 \rangle$  and  $TTL \in \{1, 2, 3\}$ . From figure 2, we make the following observations: the number of hops ( $TTL$ ) plays an important role in the propagation of passive worm. The larger  $TTL$  is, the more rapid the passive worm propagates. It is easy to understand that a peer may locate more peers during the search process, and the probability of finding an infected peer becomes larger with the increase of  $TTL$ . Thereafter, once a peer is infected, the passive worm will propagate rapidly. The tendency of the passive worm propagation in figure 2 is depressive, which is consistent with the theory analysis.

Figure 3 shows the data on the performance sensitivity to different file size. The general system is configured as  $\langle 2, *, 1, 0.4, 50 \rangle$  and  $s \in \{2000, 4000, 8000\}$ . From figure 3, we make the following observations: the sharing file size  $s$  has a larger impact on the passive worm. Along with

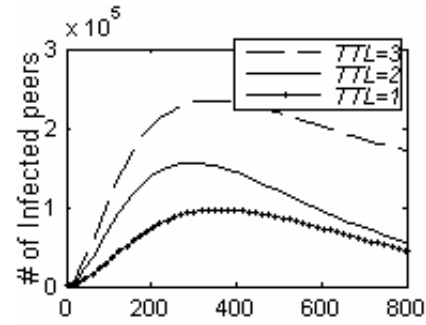


Figure 2: Effect of number of hops

the increase of  $s$ , the time of reaching its peak decreases. However, the number of infected peers is obviously small. As a result, sharing some big files (without chunks) as soon as possible is a simple and efficient method.

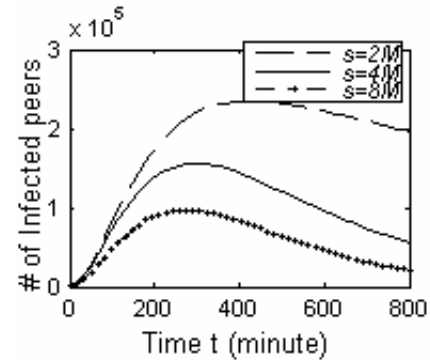


Figure 3: Effect of file size

Figure 4 shows the data on the performance sensitivity to different chunks  $m$ . The general system is configured as  $\langle 2, *, *, 0.4, 50 \rangle$ ,  $s = 80,000KB$ , and  $m \in \{1, 5, 10, 20, 25\}$ . From figure 4, we make the following observations: although the time of reaching the peak decreases, the peak has no obvious change ( $m = 5, 10, 20, 25$ ). Unfortunately, when  $m = 1$ , the passive worm infects much larger peers than other values. Under the same assumptions, we can draw the conclusions from figure 2-4: a larger  $TTL$ , a smaller sharing file embedded passive worms and a larger number of chunks result in the increase of propagation speed.

Figure 5 shows the data on the performance sensitivity to temporary immunity probability  $p$ . The general system is configured as  $\langle 2, 4000, 1, *, 50 \rangle$ , and  $p \in \{0.1, 0.5, 0.8, 0.9\}$ . Figure 5 shows the following observations: a large  $p$  results in the decrease of infected peers and much larger time to eradicate passive worms. This is mainly due to the fact that the number of recovered class becomes large with increase of  $p$ .

Figure 6 shows the data on the performance sensitivity to different temporary immunity period  $\tau$  (minute). The general system is configured as  $\langle 2, 4000, 1, 0.4, * \rangle$  and

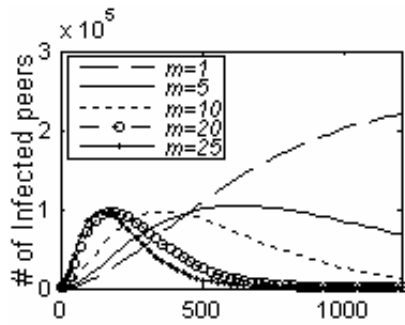


Figure 4: Impact of number of Chunks

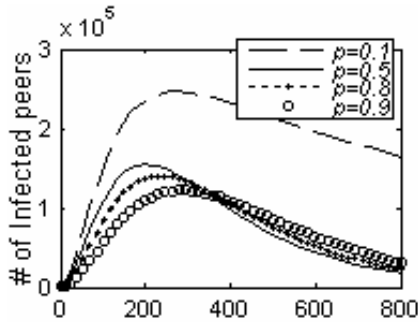


Figure 5: Impact of temporary immunity probability

$\tau \in \{20, 50, 80, 100\}$ . From figure 6, we make the following observations: the  $\tau$  plays an important role in both the number of infected peers and propagation speed. The larger  $\tau$  is, the smaller the peak will be. This can win valuable time to defend against passive worms. For users, the method of improving temporary immunity period is to update the anti virus software in time. If all users can do this, the damages caused by passive worms will minimize.

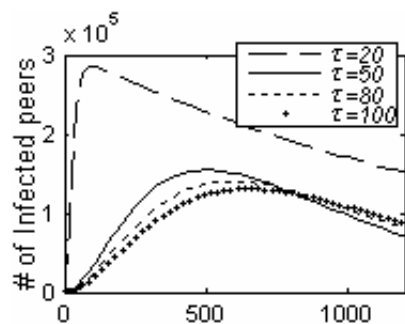


Figure 6: Impact of temporary immunity period

## 5 Conclusions

This paper proposes a delayed SEIRS model with online rate, off line rate and death rate by the use of the epidemic dynamics. Using the delayed SEIRS model, we simulate

the propagation of passive worms, and obtain some valuable conclusions:

- 1) A larger (*TTL*), a smaller sharing file  $s$  embedded passive worms, and a larger number of chunks  $m$  result in the increase of propagation speed.
- 2) The temporary immunity probability  $p$  plays an important role in the propagation of passive worm. A large  $p$  results in the decrease of infected peers and much larger time to eradicate passive worms.
- 3) The temporary immunity period  $\tau$  plays an important role in both the number of infected peers and propagation speed. The larger  $\tau$  is, the smaller the peak will be.

The simulation results show the propagation of passive worms being mainly governed by the number of hops, the size and the number of chunks of sharing files, the temporary immunity probability, and the temporary immunity period. As a result, in order to effectively defend against passive worms, we must restrict the hops in configuring P2P systems, share large files as soon as possible, and update anti virus software in time. This can provide an important guideline in the control of unstructured P2P networks as well as passive worm defense.

In future work we will validate the model with simulations obtained by NS2 (Network Simulator version 2); develop a common platform of simulating passive worms in order to improve the simulating efficiency.

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